
Title: POTIONS

Author:

From my experiments I
have found that potions
act in the following
manner:

Yellow: Heals, but only in
small measures.

Red: Also heals, but
beware! Its strength will
do damage to those not
in need of its power.

Orange: restores Mana in
times of need.

Green: Its taste is quite
revolting!

Blue: Provides restful
slumber.

Purple: Provides
protection in combat.

Very useful against
undead.

Black: Causes drinker to
be invisible.